



Ban Policy

Why is my account game banned?

SCP:SL Anti-Cheat is software for preventing, and detecting, the use of third-party tools or game-files modifications in SCP: Secret Laboratory that is designed to grant players an unfair in-game advantage. When SCP:SL Anti-Cheat flags an account for cheating, your account receives a game ban. This means you cannot play SCP:SL again.

How can I ensure I don't get banned for cheating?

To ensure your account does not get banned, use only trusted machines to play the game. If you are unsure if the machine you are playing SCP:SL with has cheats installed, do not play SCP:SL on this machine.

Use caution when installing any game modifications like scripts and only download custom content from trusted sources. Hackers may maliciously disguise their cheats in an attempt to get other players banned. For Northwood Studios, using any third-party tools or game-files modifications designed to provide an unfair in-game advantage is considered cheating.

Never share your account or give your password to anyone. We recommend you only authorise Discord/Steam Accounts and computers you know to be secure.

How does this affect my Steam Account?

Being banned from SCP:SL will result in a "game ban" status being added to your Steam profile. This has the same impact as a "VAC ban" status. You can still register and purchase new games on an account with a game ban. [Visit the Steam pages for more information regarding a Game Ban.](#)

Ban Evasion

If a player is caught attempting to evade a game ban, any new account(s) will be banned as well.

Cheats

You may not use, develop, host, or distribute cheats, hacks, or any other unauthorised third-party software in connection to SCP:SL. You may not engage in any form of cheating. Doing so will result in a permanent game ban.

Tampering with the game process/memory

Tampering with the game process while it's running, e.g. injecting modules or changing the game's memory, will result in a game ban. This includes any mods, graphical enhancements, and cheats.

Illegal/Malicious Activities

If you violate any applicable law or regulation in connection with your use of SCP:SL a game ban may be applied to your account(s). Examples include DDoS attacks and racism.

Exploit Policy

An exploit is the use of vulnerabilities or weaknesses in the game's code to disturb gameplay or a server's functioning. You must notify Northwood Studios staff about any discovered exploits. Using exploits that give you an unfair advantage over other users will, depending on the severity of the player's actions, result in a temporary global ban up to a permanent global ban.

Griefing and community raids

Griefing, harassing, and raiding community servers are prohibited. Those actions, or any other violations of the game platforms' agreement, may result in a temporary or permanent global ban. This will be dependent on the severity of the violation.

How to enquire about your game ban

We will not disclose the cheats that resulted in the account ban. We have detailed records of each cheat detection, however, releasing this information would only benefit cheat developers. You can send us a ban appeal and request an investigation of your account ban. Ban appeals should be sent within 14 days from the ban being issued. We reserve the right to not process appeals sent after the allotted 14 days. The Northwood Studios Global Moderation Manager will investigate each claim of false cheat detections to guarantee the accuracy of each decision taken by the Northwood Studios Global Moderation Team.

To appeal a ban, visit our [ban appeal form](#).

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